

Sebastian Borg
sborg3d@gmail.com

I am a 3D graphics designer with a passion for industrial design, architecture and technology. Confident with software such as Adobe Photoshop and 3DS Max I wish to specialize in product visualization and animation. I am currently studying at Yrgo to further develop my skills in 3d-modelling and visualization.

Education

2021-2023 Yrgo

Computer Graphics Design

Generalist education in 3D-modelling, animation and product visualization. Currently in progress, expected internship in autumn 2022 and spring 2023, expected graduation date summer 2023

2017 – 2021 Chalmers University of Technology

B. Sc Design and Product Development. (135/180 HP)

Completed several courses concerning the industrial design process, CAD and CAID work, as well as ergonomics and product design. Incomplete due to COVID-19.

Work

2016: Teacher assistant at ALBO school.